

3 WORLD SUMMIT ON MEDIA FOR CHILDREN

23-26 MARCH 2001 THESSALONIKI, GREECE

www.3rd-ws.org

MEDIA



Under the auspices of

The President of the Hellenic Republic

The Ecumenical Patriarchate of Constantinople

UNESCO and UNICEF

Supported by

The Ministry of Press & Mass Media
The Ministry of Culture
The Ministry of Macedonia-Thrace
The Ministry of Education
The Ministry of Development
The Ministry of Defense
The Ministry of Transport & Communications
of the Hellenic Republic

The Municipality of Thessaloniki
The Secretariat General for Youth
The Audiovisual EUREKA
The MEDIA Programme of the European Commission

Supervised by

The Hellenic Audiovisual Institute (IOM)



Produced by

European Children's Television Centre



Organised

Children's Media Development Ltd

Children's Event

KAHooTZ

Australian Children's Television Foundation (ACTF), Australia

Come and participate in the making of a KAHooTZ Xpression. Learn about some of the children involved, explore their work in KAHooTZ and enjoy their achievements.

Lucas Learning Interactive Games: a Force for Young Minds

Lucas Learning, USA

Children become familiar with the following interactive games:

- Anakin's Speedway www.anakinspeedway.com
- Star Wars® DroidWorks™ www.droidworks.com www.lucaslearning.com/jsv/products/droidworks.html
- Gungan Frontier www.lucaslearning.com/jsv/products/gungan.html www.gunganfrontier.com
- Star Wars® Super Bombad Racing™ www.superbombad.com www.lucaslearning.com/jsv/products/bombad.html
- Yoda's Challenge™

Neuro-Baby 2001 www.mic.atr.co.jp/-tosa/nb/index.html

ATR Media Research Labs, Japan

MIT Centre For Advanced Visual Studies, USA

An automatic facial expression synthesizer responding to feeling expressions of human emotions by email. Neuro-Baby recognizes emotions (e.g. anger, joy, surprise, sadness, disgust, teasing, fear, greeting) from intonations in the human voice.

World Link Up Youth Booth http://www.abc.net.au/children/linkup

Australian Broadcasting Corporation (ABC), Australia

Student guests are able to instantly participate in World Link Up, acquire web-creating skills through an interactive web-based activity and express their personal concerns and aspirations through the World Link Up site on-line from the Summit.

▶▶ Interactive Concert

The JPMorganChase Kids Digital Movement and Sound Project

A collaborative project of mak.frankfurt, Ballet Frankfurt,

Teachers College and the Computer Music Center, Columbia University

Sponsored by JPMorganChase

Children use the latest digital technology to analyse movements and sounds of their environment. They use knowledge gained from this analysis to produce their own choreography pieces for children and LEGO Mindstorms robots as well as their own music compositions.

(see detailed text about the Interactive concert special event)

Each day there will be 2 hours of open rehearsals in Pavilion 10.

23/03 = 15:00-16:00 Movement part 18:00-19:00 Sound part

24/03 = 12:00-13:00 Movement part 18:00-19:00 Sound part

25/03 = 12:00-13:00 Movement part 17:00-18:00 Sound part

25/03 = 19:30 Final presentation

(See detailed programme of the Interactive Concert special event.)

New Technologies

KAHooTZ

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Interactive Concert

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